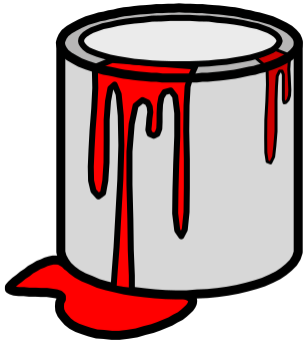


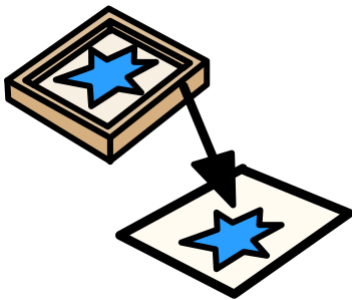
Painting



paint



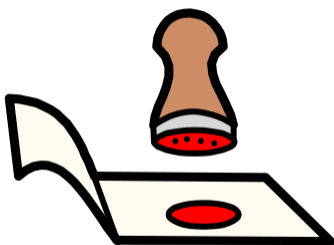
mix



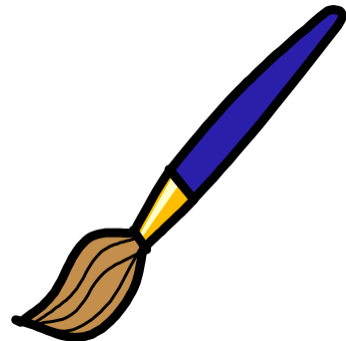
print



create

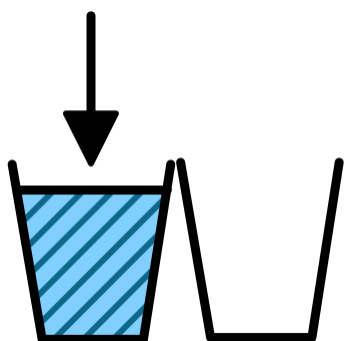


stamp

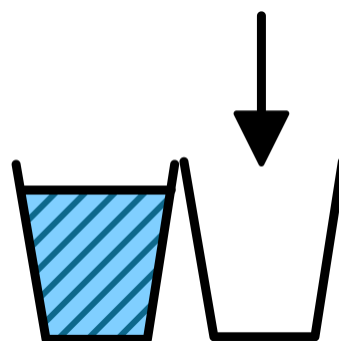


dab

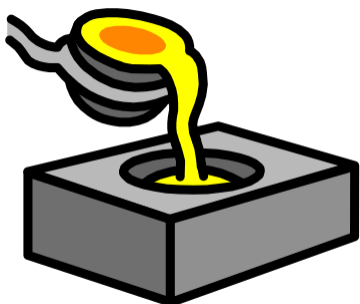
Sand



full



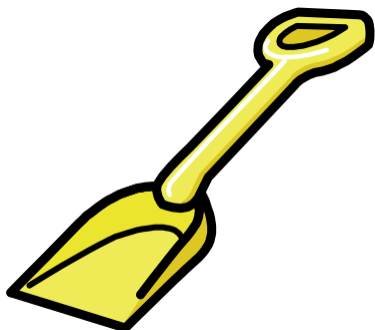
empty



mould



sieve

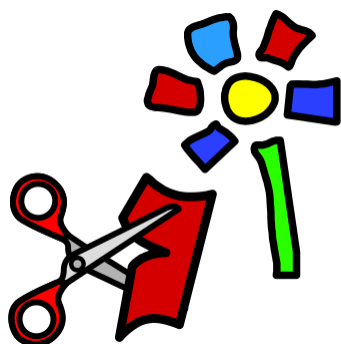


scoop

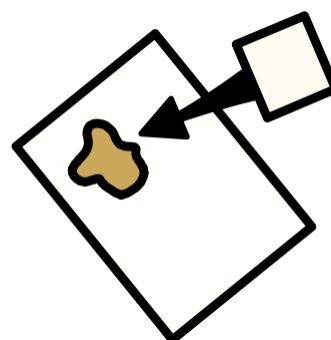


sculpt

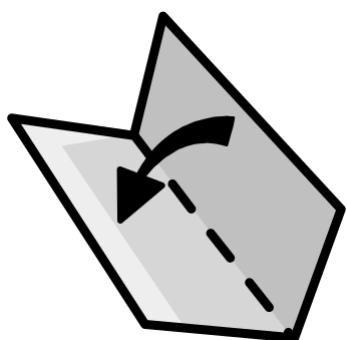
Craft



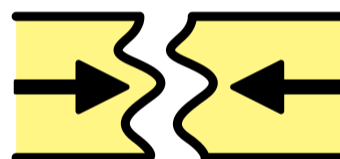
collage



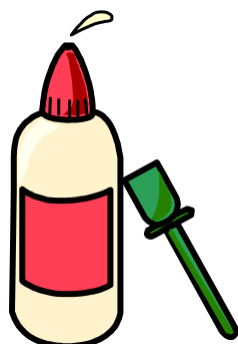
stick



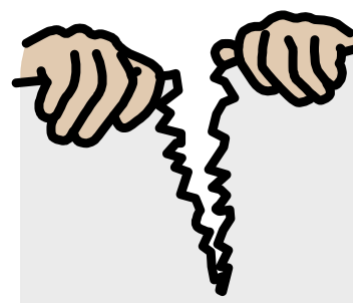
fold



join



spread



tear

Playdough



spiral



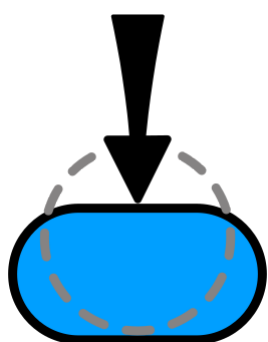
pinch



mould



push

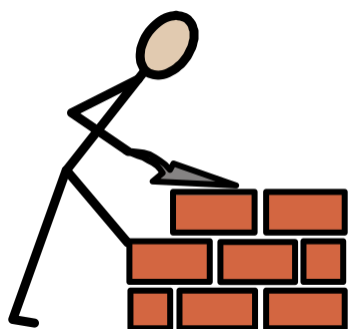


flatten



squeeze

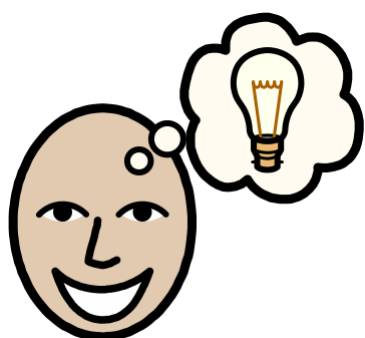
Construction



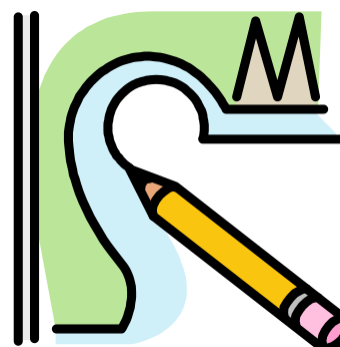
construct



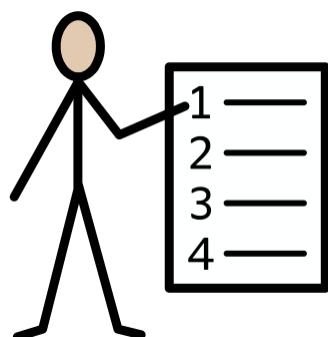
stack



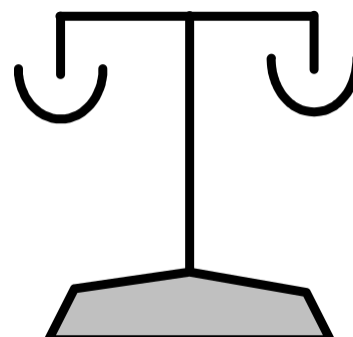
ideas



design

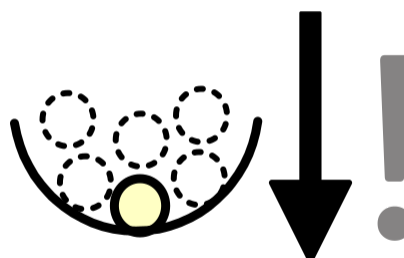
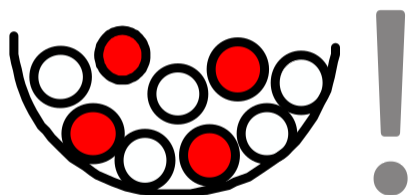
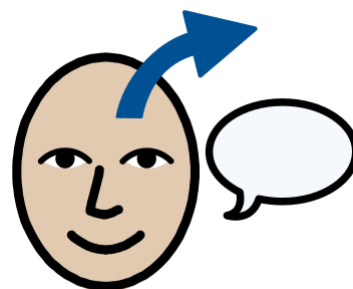
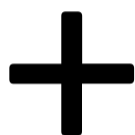
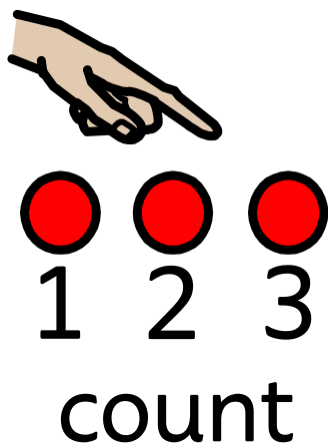


instruction

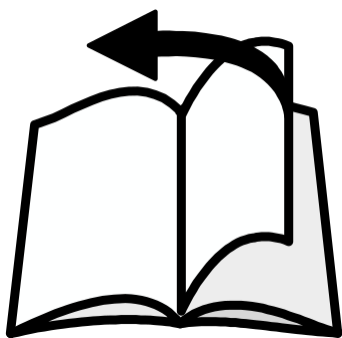


balance

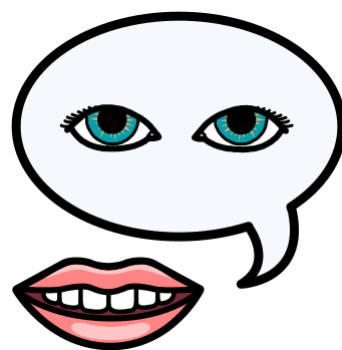
Maths



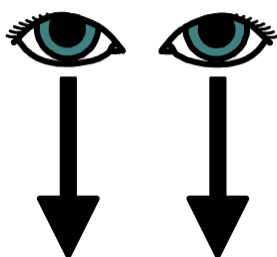
Reading



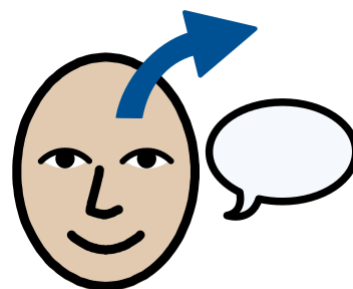
turn



describe



look



explain



re-tell

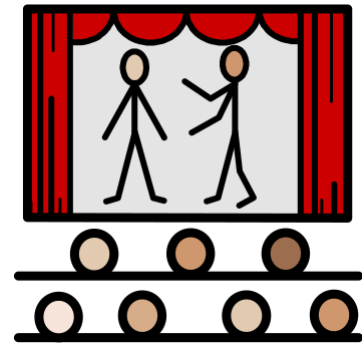


find

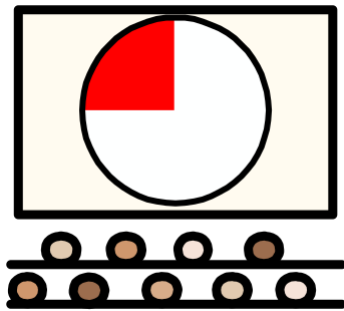
Roleplay



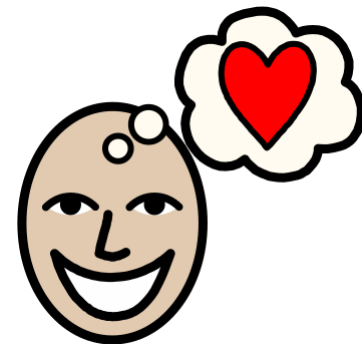
pretend



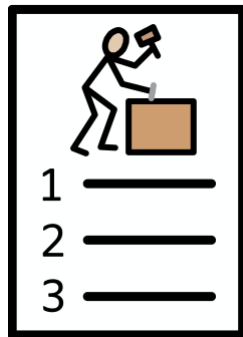
act



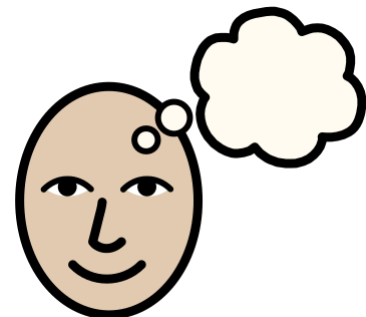
scene



imagine

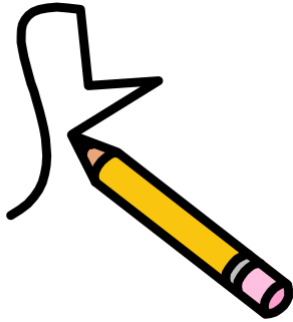


organise

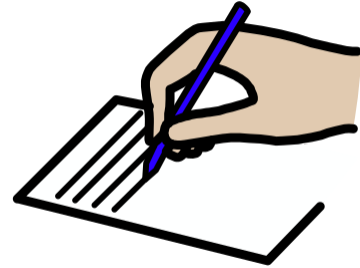


think

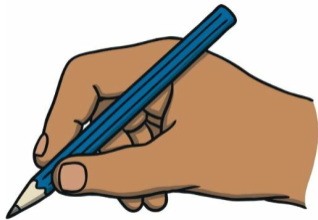
Writing



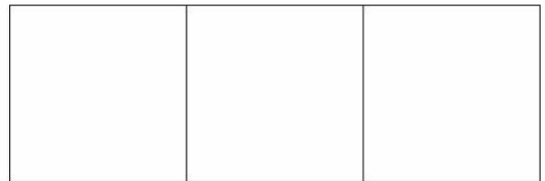
draw



write



three friends
hold



segment

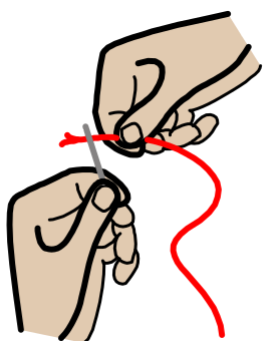


hear

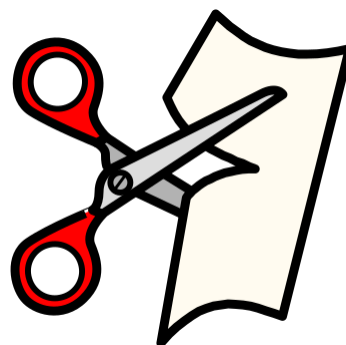


blend

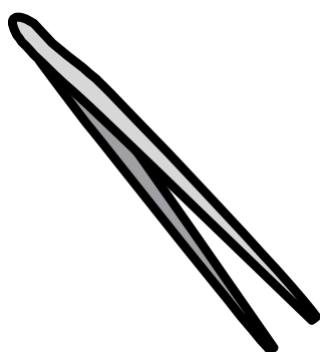
Fine Motor



thread



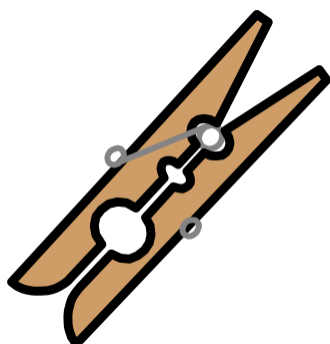
cut



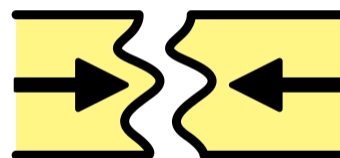
tweeze



mark make



peg



join

Mud Kitchen



mix



ingredients



add



stir

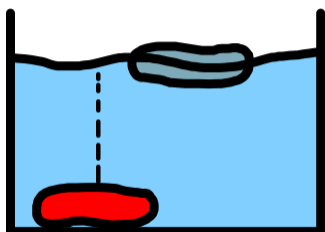


tip

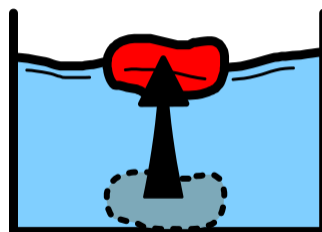


imagine

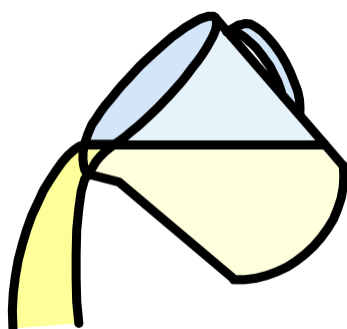
Water



sink



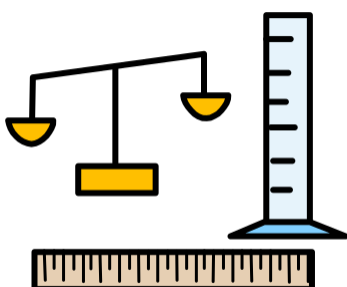
float



pour



fill

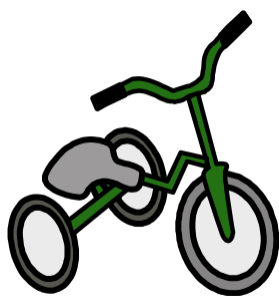


measure

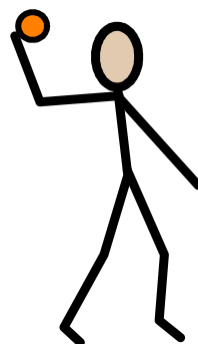


add

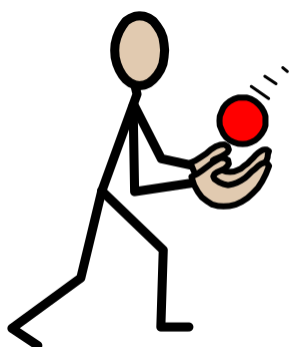
Gross Motor



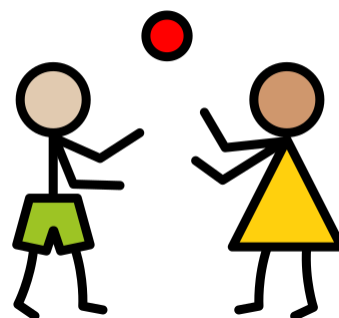
ride



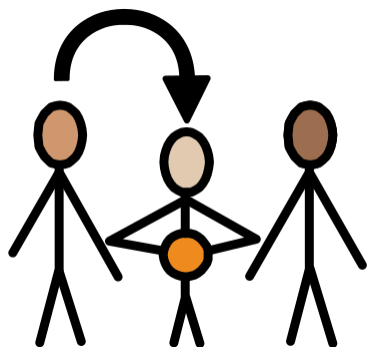
throw



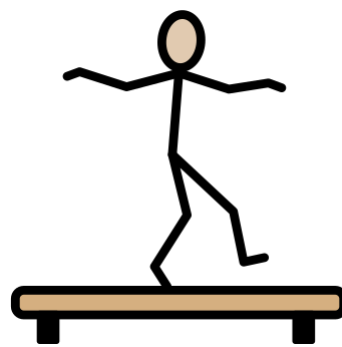
catch



play

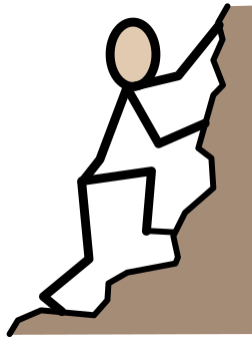


turn take

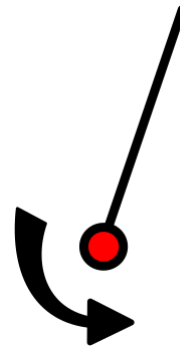


balance

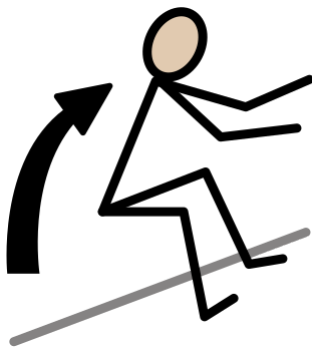
Gross Motor



climb



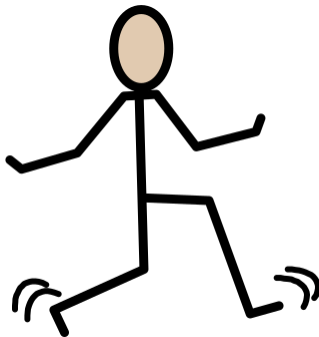
swing



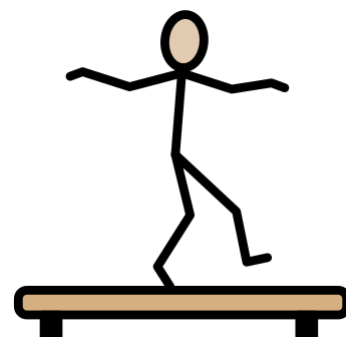
jump



hop

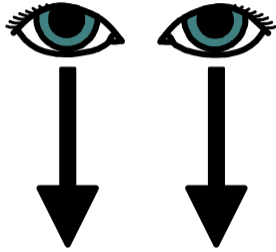


skip

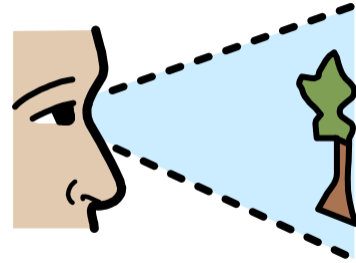


balance

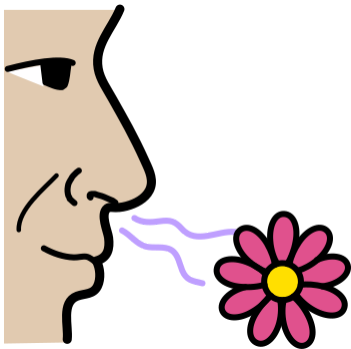
Investigation



look



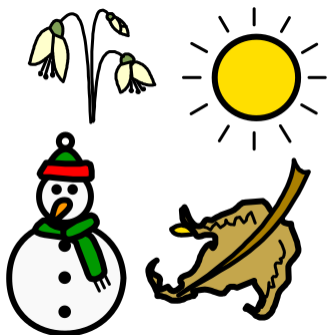
observe



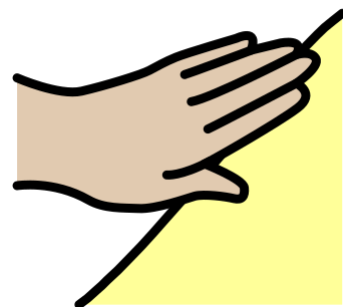
smell



hear



seasons

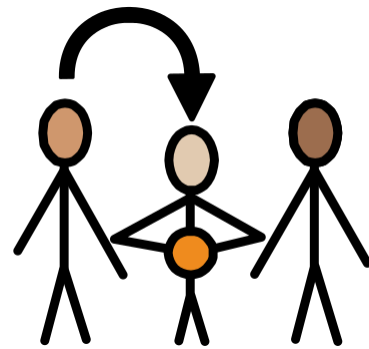


touch

Talk Station



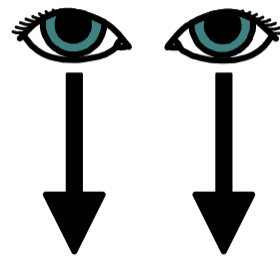
listen



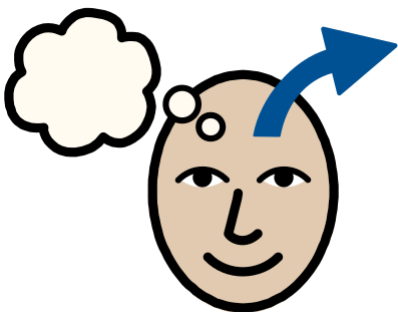
turn take



speak



look



remember

