

Sandal Magna Primary Academy

Art and Design Technology

Long Term Plan



Art and Design Technology Long Term Planning



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
VI A	Mechanisms – wheels and axles	Drawing – Make your mark	Food – fruit and vegetables	Textiles – puppets	Painting and Mixed Media – Colour splash	Sculpture and 3D - paper play
Year 1	How do vehicles move?	How can we make different marks?	What makes a snack healthy?	How do I get material to stay together to make a puppet?	How do we mix colours?	How can I make my structure stand freely?
	Drawing – Tell a story	Mechanisms and structure	Craft and design – Map it	Food – balanced diet	Sculpture – clay houses	Textiles – making pouches
Year 2	How can drawings tell a story?	fairground wheelHow can I get an object to move?	out What if you could set up your own art gallery?	Why is it important to eat healthy foods?	What is sculpture?	How can I make a pouch to hold objects?
	Food – eating seasonally	Craft and design – Ancient	Growing Artists	Electrical systems – Roman	Sculpture and 3D - abstract,	Structure – constructing a
Year 3	What grows where?	Egyptian scrolls How has art changed over time?	If you could meet an artist what would you ask him/her?	poster How do I turn a bulb on?	shape and space If you could change this artwork, what would you change and why?	castle How can I make my structure sturdy?
	Painting and mixed media –	Electrical systems – torches	Structures – pavilions	Drawing - power prints	Mechanisms - Slingshot car	Craft and Design – Fabric of
Year 4	light and dark What media will you use and why?	How can I light up a room at night?	What will make my pavilions stronger?	What makes a great artist?	How can I make my car move?	nature How can patterns be used in fabric?
	Food – what could be healthier?	Sculpture and 3D – Interactive installation	Mechanical systems – making a pop-up book	Electrical systems - Doodlers	Drawing – I need space	Painting and Mixed media – Portraits
Year 5	How can you apply knowledge of healthy eating to design your own recipe?	What is the mood of the artwork?	How can I make a picture move?	How can I get my axle to spin?	What is collagraphy?	What do self portraits say about an artist?
	Craft and Design – Photo opportunity	Structure – playground	Textiles – making a waist coat	Elements of art - Make my	Painting – Artist Study	Electrical Systems -Steady hand game.
Year 6	What will you use to make your background? Why?	What materials would be suitable for a playground?	How could you adapt your waistcoat?	How can you make your voice heard?	How do we analyse a painting?	How can you make a functioning circuit?